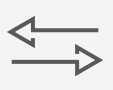




Deswik.IS

Underground Metals

TRAINING MODULE PROFILE

 PROGRAM	 DURATION	 DELIVERY	4.03 MODULE ID
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The Deswik.IS for Underground Metals module uses pre-existing design data to generate graphical tasks which are directly linked to Deswik.Sched. These tasks are then designed, modified with dependencies applied and resources assigned to deliver a working Underground Metals schedule.

Deswik.IS Module

- Loading Deswik.IS

Deswik.IS Setup

- Importing data
- Creating digital terrain models of the pit design
- Creating legends and filters
- Configuring and viewing block models

Project Options

- Defining and building attributes
- Interrogating fields and settings
- Derived tasks
- Mapping the block model to Deswik.IS

Activities

- Setting up tunnel and stope activity types
- Creating tunnels
- Creating stopes
- Modifying design and re-creating tasks

Attributes

- Assigning attributes to tunnel and stope designs

Dependencies

- Creating manual dependencies
- Creating automatic dependencies

Resources

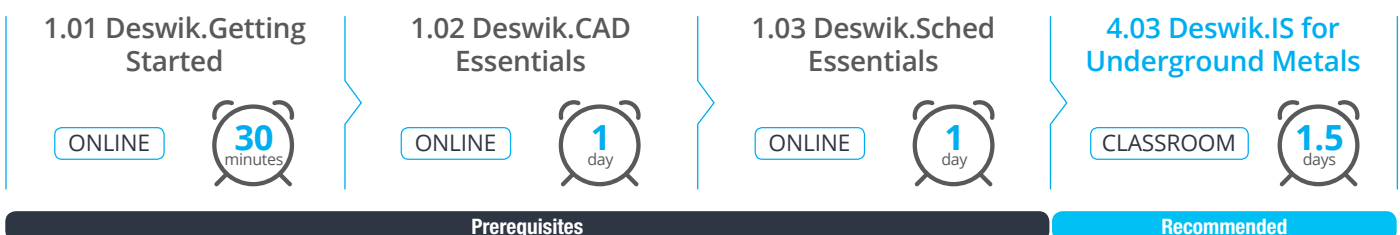
- Assigning resources
- Resource leveling

Interactive Updating

- Perform batch updates
- Creating derived tasks
- Updating Deswik.Sched attributes from the graphics
- Updating graphics attributes from Deswik.Sched
- Updating start and finish dates from Deswik.Sched
- Updating survey actuals

Deswik.IS for Underground Metals

Training Pathway



To be done immediately following the prerequisite modules.